1. For the given JSON iterate over all for loops (for, for in, for of, forEach)

A[**for…in**](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Statements/for%E2%80%A6in) loop iterates over all enumerable properties of an object

Syntax:

For (let i in obj)

{

}

**for...of** loops will iterate over the entire prototype chain

Syntax:

For(let i of obj)

{

}

**Create your own resume data in JSON format**

//create resume in json//

var resume={"Name":"K Yasodha",

"DOB":"23-07-1991",

"GENDER":"FEMALE",

"PH NO":"8124971382",

"FATHER NAME":"P KANDASAMY",

"Address":"Namakkal",

"EDUCATION":"MCA",

"KEY SKILL":"HTML,CSS,JAVASCRIPT,PHP,MYSQL,DBMS",

"CERTIFICATIONS":"PGDCA,PHP,FULL STACK DEVELOPER"

};

for(let i in resume){

    console.log(i+":"+resume[i]);

}

**Output:**

Name:K Yasodha

DOB:23-07-1991

GENDER:FEMALE

PH NO:8124971382

FATHER NAME:P KANDASAMY

Address:Namakkal

EDUCATION:MCA

KEY SKILL:HTML, CSS,JAVASCRIPT,PHP,MYSQL,DBMS

CERTIFICATIONS:PGDCA,PHP,FULL STACK DEVELOPER

**Document object** :

Each HTML document that gets loaded into a window becomes a document object. The document contains the contents of the page. Using document object, JavaScript can modify, add and delete the HTML elements, attributes CSS styles in the page

Ex: document.titile

**Window object  :**

It’s represents a window/tab containing a DOM document where as *document object*is property of *window object*that points to the DOM document loaded in that window.

You can access a document object either using  *window.document*  property or using document object directly as window is global object.

Ex : *window* .document.titile

**Screen**

Screen is the window property that holds information of browser screen.

It refers to screen object associated with that window object.

Used to display screen width, height, colorDepth, pixelDepth etc

Similar to document screen can be accessed either by window.screen or screen object directly. Screen object doesn't have any methods as in window and document objects.

Ex: window.screen.height